LIZ LI designer. illustrator. creator.

EDUCATION

2010-2014

Ball State University

BFA in Visual Communications

SKILLS & METHODOLOGIES

basic

- adobe after effects
- react.js
- framer
- motion design
- interaction design
- knowledge of javascript
- social media management

intermediate

- HTML + CSS
- web accessibility (WCAG)
- responsive web design
- illustration
- agile + SCRUM
- design systems
- SEO
- user research & testing
- marketing analytics
- mobile app development

advanced

- adobe XD
- figma
- adobe photoshop
- adobe illustrator
- adobe indesign
- prototyping
- ux + ui
- information architecture
- wireframing
- visual design
- branding
- b2b software development
- saas development
- b2b marketing

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WORK EXPERIENCE

Goodjob and Rock Enrollment

Senior UX Designer from October 2022 - March 2024

Founding UX/UI designer at both startups, responsible for all wireframing, prototyping, and visual design efforts put into both Goodjob and Rock Enrollment's software.

Faith & Community Empowerment

Program/Marketing Coordinator from March 2022 - October 2022

Creation of visuals and marketing materials for both web and print, designing event materials, website management

WebEnertia

UX Designer from April 2019 - September 2021

Agency experience in developing UX narrative for B2B tech companies, occasionally designing digital assets and visuals

iSpectra

Web Designer from August 2018 - August 2019

Creation of the iSpectra website, from ideation to fully functioning website

Modacity

Head of Community & Customer Success from January 2018 - February 2019

Managing and creating graphics and content for company's social media pages, designing and running advertisements on social media, working with social influencers, conducting user research

FireEye

Associate Interactive Designer from April 2015 to June 2017

Big data visualization, UI/UX for task flow optimization, prototyping, wireframing, creating UI style guides

Visual Design Intern from May 2014 to April 2015

Designing UI assets and page layouts, used typography skills to optimize the UI